



This Record Certifies that

Character Name _____ Classes and Levels _____

Player Name _____ RPGA # _____

Has Completed

URD7-06- Justice

A one-round regional adventure set in the Duchy of Urnst



Play Notes:

- ☐ Gained a level
- ☐ Lost a level
- ☐ Ability Drained _____
- ☐ Died
- ☐ Was raised/res'd
- ☐ Was reincarnated

Home Region _____

Event: _____ Date: _____

DM: _____

Signature _____

RPGA # _____



Adventure Record#

597 CY
ADVENTURE

LEVEL OF
PLAY
(CIRCLE ONE)

APL 2

max 450 XP; 450 gp

APL 4

max 675 XP; 650 gp

APL 6

max 900 XP; 900 gp

APL 8

max 1,125 XP; 1,300 gp

☛ **Friend of House Reede:** For choosing to stand and defend House Reede you have been named a Friend of the House. This grants regional access to a *crystal of arcane steel* (MIC) at full normal price. Members of House Reede receive one influence point with their House. Cross off this favor once used.

☛ **Favor of Lady Djenn U'morael:** For returning Lady Djenn's infant daughter unharmed she grants you regional access to purchase a *ring of wizardry* I (DMG) or a *memento magica* (CM) at full normal cost. Cross out the item selected after it has been purchased.

☛ **Friend of House Wolfheart:** For fighting alongside House Wolfheart during the siege of House Reede you gain regional access to either *bracers of repulsion* (MIC) or *gloves of fortunate striking* (MH). Cross off the item selected after it is purchased.

☛ **Acclaim of House Wolfheart:** For defeating a champion of House Wolfheart in single combat you have earned the acclaim of the house. You are granted regional access to the *belt of battle* (MIC). Only one person in the party may gain this favor. Cross off this favor when the item is purchased.

☛ **Enmity of House U'morael:** For murdering members of House Wolfheart and looting their corpses you have earned the hatred of House U'Moreal. The U'morael's will seek justice from the Honorable Chamber which results in the PCs being arrested and losing 25 TUs. Any looted items will be taken back. Spending two influence points with House U'morael will result in the jail time being waived.

☛ **Enmity of House Reede:** For aiding in the sacking of House Reede's compound you have earned the hatred of the House. You have a -4 to all Bluff and Diplomacy checks with all house members and clients.

ITEMS FOUND DURING THE ADVENTURE

Cross off all items *NOT* found

APLs 6-8 (all of APLs 2-4 plus the following)

❖ *Wand of inflict moderate wounds* (Adventure, DMG)

TU

Starting TU

1 or 2 TU

TU Cost

TU

Added TU Costs

TU REMAINING

XP

Starting XP

XP

XP lost or spent

XP

Subtotal

+ XP

XP Gained

XP

FINAL XP TOTAL

Lifestyle

- ☐ None
- ☐ Standard (12 gp x TU)
- ☐ Rich (50 gp x TU)
- ☐ Luxury (100 gp x TU)

Lifestyle Cost

Other Coin Spent

Total Coin Spent

Items Sold

Total Value of Sold Items

Add ½ this value to your gp value

Items Bought

Total Cost of Bought Items

Subtract this value from your gp value

GP

Starting GP

GP

GP Spent

GP

Subtotal

+ GP

GP Gained

GP

Subtotal

+ GP

GP Gained

GP

Subtotal

- GP

GP Spent

GP

FINAL GP TOTAL